## **AP<sup>®</sup> COMPUTER SCIENCE A** 2009 SCORING GUIDELINES

### **Question 3: Battery Charger**

accesses array elements
accesses array elements
+1/2 accesses any element of rateTable
+1/2 accesses an element of rateTable using an index derived from startHour
+1/2 accesses multiple elements of rateTable with no out-of-bounds access potential
accumulates values
+1/2 declares and initializes an accumulator
+1/2 accumulates values from elements of rateTable
$\pm 1/2$ selects values from rateTable using an index derived from
startHour and chargeTime
determines correct sum of values from the ball a based on
+1 determines confect sum of values from raterable based on
startHour and chargeTime
value returned
$\pm 1/2$ returns any nonconstant (derived) value
+1/2 returns accumulated value
getChargeStartTime 4 points
-

- +1 determines charging cost
  - +1/2 considers all potential start times; must include at least 0 ... 23
  - +1/2 determines charging cost for potential start times

*Note:* No penalty here for parameter passed to getChargingCost that violates its preconditions (e.g., 24)

- +1 compares charging costs for two different start times
- +1 determines minimum charging cost based on potential start times *Note: Penalty here for using result of call to* getChargingCost *that violates its preconditions (e.g., 24)*
- +1/2 returns start time for minimum charging cost

(a) Write the BatteryCharger method getChargingCost that returns the total cost to charge a battery given the hour at which the charging process will start and the number of hours the battery needs to be charged.

For example, using the rate table given at the beginning of the question, the following table shows the resulting costs of several possible charges.

Start Hour of Charge	Hours of Charge Time	Last Hour of Charge	Total Cost
12	1	12	40
0	2	1	110
22	7	4 (the next day)	550
22	30	3 (two days later)	3,710

Note that a charge period consists of consecutive hours that may extend over more than one day. Complete method getChargingCost below.

/\*\* Determines the total cost to charge the battery starting at the beginning of startHour.

- eparam startHour the hour at which the charge period begins
- \* **Precondition**:  $0 \leq \text{startHour} \leq 23$
- \* Oparam chargeTime the number of hours the battery needs to be charged
- **Precondition:** chargeTime > 0
- \* @return the total cost to charge the battery \*/

```
private int getChargingCost(int startHour, int chargeTime)
z
```

```
int cost = 0;
```

return cost;

```
for (int x = start Hour; X < start Hour + chargetime; x ++)

2

cost += rateTable[x 7. 24];
 3
```

3

Part (b) begins on page 12.

#### GO ON TO THE NEXT PAGE.

A3az

Assume that getChargingCost works as specified, regardless of what you wrote in part (a). Complete method getChargeStartTime below.

/\*\* Determines start time to charge the battery at the lowest cost for the given charge time. Sparam chargeTime the number of hours the battery needs to be charged \* **Precondition:** chargeTime > 0 \* Greturn an optimal start time, with  $0 \leq$  returned value  $\leq 23$ \*/ public int getChargeStartTime(int chargeTime) Z int cheapest Hour = 0; for (int x = 1; x <= 23; x++) if (get ChargingCast (chargest Hour, chargetime) > getChargingCast(x, chargeting)) cheapest Hour = x', return chaapest Hour; 3

GO ON TO THE NEXT PAGE.

-13-

(a) Write the BatteryCharger method getChargingCost that returns the total cost to charge a battery given the hour at which the charging process will start and the number of hours the battery needs to be charged.

For example, using the rate table given at the beginning of the question, the following table shows the resulting costs of several possible charges.

Start Hour of Charge	Hours of Charge Time	Last Hour of Charge	Total Cost
12	1	12	40
0	2	1	110
22	7	4 (the next day)	550
22	30	3 (two days later)	3,710

Note that a charge period consists of consecutive hours that may extend over more than one day. Complete method getChargingCost below.

/\*\* Determines the total cost to charge the battery starting at the beginning of startHour.

\* Oparam startHour the hour at which the charge period begins

\* **Precondition**:  $0 \le \text{startHour} \le 23$ 

\* Oparam chargeTime the number of hours the battery needs to be charged

\* **Precondition**: chargeTime > 0

\* @return the total cost to charge the battery

private int getChargingCost(int startHour, int chargeTime)

int price = 0; for (int := 0; i < charge Time; i++) { price += rate Table [start Hour + i]; 3 return price; 3

Part (b) begins on page 12.

٤

#### GO ON TO THE NEXT PAGE.

Assume that getChargingCost works as specified, regardless of what you wrote in part (a). Complete method getChargeStartTime below.

/\*\* Determines start time to charge the battery at the lowest cost for the given charge time. eparam chargeTime the number of hours the battery needs to be charged **Precondition**: chargeTime > 0 Greturn an optimal start time, with  $0 \le$  returned value  $\le 23$ \* \* / public int getChargeStartTime(int chargeTime) ٤ int start How = 0; int low Price = 500000; for(intx=0; x 23; x++) 1 if ( bouffice > get Charging Cost (x, charge Time) { low Price = get Charging Cost (x, charge Time); 5 + art + bur = X'3 return start Haur;

GO ON TO THE NEXT PAGE.

(a) Write the BatteryCharger method getChargingCost that returns the total cost to charge a battery given the hour at which the charging process will start and the number of hours the battery needs to be charged.

For example, using the rate table given at the beginning of the question, the following table shows the resulting costs of several possible charges.

Start Hour of Charge	Hours of Charge Time	Last Hour of Charge	Total Cost
12	1	12	40
0	2	1	110
22	7	4 (the next day)	550
22	30	3 (two days later)	3,710

Note that a charge period consists of consecutive hours that may extend over more than one day. Complete method getChargingCost below.

/\*\* Determines the total cost to charge the battery starting at the beginning of startHour.

\* Oparam startHour the hour at which the charge period begins

```
* Precondition: 0 \leq \text{startHour} \leq 23
```

```
* @param chargeTime the number of hours the battery needs to be charged
```

- \* **Precondition**: chargeTime > 0
- \* @return the total cost to charge the battery

```
*/
private int getChargingCost(int startHour, int chargeTime)
{
```

int total Hours = start Hour + chargestime "

int 1 = 1,7

i++;

while (total Hours 7 24)

total Hours - = 24;

return it rate Table [ start Hour + total Hours];

Part (b) begins on page 12.

Ł

#### GO ON TO THE NEXT PAGE.

Assume that getChargingCost works as specified, regardless of what you wrote in part (a). Complete method getChargeStartTime below.

/\*\* Determines start time to charge the battery at the lowest cost for the given charge time. \* Oparam chargeTime the number of hours the battery needs to be charged \* **Precondition:** chargeTime > 0 \* Greturn an optimal start time, with  $0 \le$  returned value  $\le 23$ \*/ public int getChargeStartTime(int chargeTime) Ł for (int i = 0; i = 23; i++) Ł if ( i.get charging cost & (i-1), get charging cost ) return 1. get Charging Cost;

GO ON TO THE NEXT PAGE.

-13-

# AP<sup>®</sup> COMPUTER SCIENCE A 2009 SCORING COMMENTARY

## **Question 3**

## Overview

This question focused on array traversal, abstraction, and algorithms for accumulation and finding a minimum. Students were provided with the framework of the BatteryCharger class that included a private array instance variable with exactly 24 int elements, and they were asked to implement two instance methods. The first method, getChargingCost, required calculation of a total charging cost given a start time (startHour) and a number of hours (chargeTime). This could be accomplished by accessing elements of the instance array, beginning with the element at index startHour, and traversing in a circular manner (for example, by using the modulus operator), accumulating the values from the array, and returning the sum. The second method, getChargeStartTime, required students to return the start time that would allow the battery to be charged at minimal cost. This was best accomplished by invoking the getChargingCost method from part (a) for each of the 24 potential start times, comparing the results to determine which achieve the minimum charging cost, and returning that start time.

### Sample: A3a Score: 9

In part (a) the student correctly accesses an element from rateTable using an index derived from startHour. The loop body demonstrates accessing multiple elements of rateTable with no out-of-bounds potential. The student declares and initializes an accumulator and accumulates values from rateTable using an index derived from startHour and chargeTime. A sum of the values from rateTable is correctly determined and returned. Part (a) earned all 5 points.

In part (b) the student correctly invokes getChargingCost. For each potential start time (0 through 23), the charging cost is determined. The student compares two charging costs and correctly determines the minimum charging cost. The student correctly initializes and returns the start time for the minimum charging cost. Part (b) earned all 4 points.

### Sample: A3b Score: 6

In part (a) the student correctly accesses an element from rateTable using an index derived from startHour, thus earning the first two ½ points. Since there is an out-of-bounds potential if a wrap around from rateTable[23] to rateTable[0] is necessary, the student did not earn this ½ point. The student declares and initializes an accumulator and accumulates values selected from rateTable based on startHour and chargeTime, thus earning three ½ points. Since the correct sum will not be determined in the case where a wrap around is necessary, the student did not earn 1 point. A derived accumulated value is returned, thus earning the student the last two ½ points. Part (a) earned 3½ points.

In part (b) the student correctly invokes getChargingCost, thus earning the first ½ point. The only start times considered are 0 through 22; consequently, the student did not earn the second ½ point. For each start time considered, the charging cost is determined, thus earning the student ½ point. The student compares two charging costs and earned 1 point. Since the initial value of lowPrice is set to a constant, which may be less than all charging costs, the 1 point for determining the minimum charging cost was not earned. The start time for the assumed minimum charging cost is returned, so the last ½ point was earned. Part (b) earned 2½ points.

# AP<sup>®</sup> COMPUTER SCIENCE A 2009 SCORING COMMENTARY

## **Question 3 (continued)**

#### Sample: A3c Score: 3

In part (a) the student accesses an element from rateTable using an index derived from startHour and earned the first two ½ points. Since the access occurs outside the loop, only one element of rateTable is accessed, so the student did not earn the next ½ point. There is no accumulator, so the student failed to earn the 2½ "accumulates value" points. The student earned ½ point because a derived value is returned. But since the return value is not an accumulated value, the student did not earn the final ½ point. Part (a) earned 1½ points.

In part (b) the student did not earn the first ½ point because getChargingCost is not invoked correctly. The student does not consider all potential start times (0 through 23) because the return statement inside the loop may cause a premature exit. Consequently, the student did not earn the second ½ point. For each start time considered, the student determines a charging cost, thus earning the next ½ point. The student performs a comparison of charging costs and earned 1 point. The student did not earn 1 point for determining a minimum charge time. The student does not return a start time so did not earn the final ½ point. Part (b) earned 1½ points.